## 11.7 EXTREMA

Ex: Find the local maximum and minimum values and saddle points of  $f(x, y) = x^4 + y^4 - 4xy + 1$ . Solution: First we take the derivatives and find the critical points.

$$
f_x = 4x^3 - 4y = 0, \quad f_y = 4y^3 - 4x = 0 \Rightarrow (x_*, y_*) = (0, 0), (1, 1), (-1, -1)
$$

Next we apply the second derivative test.

$$
f_{xx} = 12x^2, \ f_{x,y} = f_{yx} = -4, \ f_{yy} = 12y^2 \Rightarrow H = 144x^2y^2 - 16.
$$

Then  $H(0,0) = -16 < 0$ , so this is a saddle point,  $H(1,1) = 128 > 0$  and  $f_{xx}(1,1) = 12 > 0$  so this is a minimum, and  $H(-1, -1) = 128 > 0$  and  $f_{xx}(-1, -1) = 12 > 0$  so this is a minimum as well.

Ex: Find the shortest distance from point  $(1, 0, -2)$  to the plane  $x + 2y + z = 4$ .

 $\sqrt{(x-1)^2+y^2+(z+2)^2}$ , but we are looking at distances from the plane  $z = 4-x-2y$ , so **Solution:** Recall that the distance from any arbitrary point to the point  $(1, 0, -1)$  is  $d =$  $d = \sqrt{(x-1)^2 + y^2 + (6-x-2y)^2}$ . We can minimize d by minimizing the simpler expression

$$
d^{2} = f(x, y) = (x - 1)^{2} + y^{2} + (6 - x - 2y)^{2}
$$

Then

$$
f_x = 4x + 4y - 14 = 0, f_y = 4x + 10y - 24 = 0 \Rightarrow (x_*, y_*) = \left(\frac{11}{6}, \frac{5}{3}\right)
$$

Next

$$
f_{xx}\left(\frac{11}{6},\frac{5}{3}\right) = 4 > 0, f_{xy}\left(\frac{11}{6},\frac{5}{3}\right) = f_{yx}\left(\frac{11}{6},\frac{5}{3}\right) = 4 f_{yy}\left(\frac{11}{6},\frac{5}{3}\right) = 10,
$$
  
1/6, 5/2, 24 > 0, so the critical point is a minus (as we moved it we

then  $H(11/6, 5/3) = 24 > 0$ , so the critical point is a minima (as we expected it would be). Then

$$
d\left(\frac{11}{6},\frac{5}{3}\right) = \sqrt{\left(\frac{5}{6}\right)^2 + \left(\frac{5}{3}\right)^2 + \left(\frac{5}{6}\right)^2} = \frac{5}{\sqrt{6}}.
$$
 (1)

.

.

**Theorem 1** (Extreme value). If f is continuous on a closed, bounded set  $D \subset \mathbb{R}^2$ , then f attains an absolute maximum value  $f(x_1, y_2)$  and an absolute minimum value  $f(x_2, y_2)$  at points  $(x_1, y_1)$  and  $(x_2, y_2)$  in D.

Lets see what this means in English.

How to find absolute maxima and minima of continuous functions

- (1) Find the values of  $f$  at the critical points of  $D$ .
- (2) Find the extreme values of f on the boundary of  $D$ .
- (3) The largest (smallest) values from 1) and 2) is the absolute maximum (minimum).

Ex: Find the absolute maximum and minimum values of  $f(x, y) = x^2 - 2xy + 2y$  on rectangle  $D = \{(x, y) | 0 \le x \le 3, 0 \le y \le 2\}.$ 

Solution:

Step 1:  $f_x = 2x - 2y = 0$ ,  $f_y = -2x + 2 = 0$ , then the critical point is  $(x_*, y_*) = (1, 1)$  and  $f(1, 1) = 1.$ 

Step 2: We have to now test each side of our rectangular domain (if you had a circular domain you would have to convert the function and domain into polar coordinates and test the function at the radius.) We will notice that the function  $f(x, y)$  turns into a single variable function, so we need to look for max and min just as we did in Calc I for single variable functions: find the critical points and end points and evaluate.

 $y = 0$ :  $f(x, 0) = x^2$ ;  $0 \le x \le 3$ . Critical points:  $f(0, 0) = 0$ . End points:  $f(3, 0) = 9$ ,  $f(0, 0) = 0$ . Notice that the critical point here is also an end point.

 $x = 3$ :  $f(3, y) = 9 - 4y$ ;  $0 \le y \le 2$ . Critical points: None. End points:  $f(3, 0) = 9$ ,  $f(3, 2) = 1$ . There are no critical points here because the function is linear.

 $y = 2$ :  $f(x, 2) = x^2 - 4x + 4 = (x - 2)^2$ ;  $0 \le x \le 3$ . Critical points:  $f(2, 2) = 0$ . End points:  $f(0, 2) = 4$ ,  $f(3, 2) = 1$ . Here we have one critical point in the middle. You can see this by differentiating and setting it to zero.

 $x = 0$ :  $f(0, y) = 2y$ ;  $0 \le y \le 2$ . Critical points: None. End points:  $f(0, 0) = 0$ ,  $f(0, 2) = 4$ . Again, no critical points because it's a linear function.

Step 3: Absolute maximum:  $|f(3,0) = 9|$ , Absolute minimum:  $|f(0,0) = f(2, 2) = 0|$ .

## 11.8 Lagrange multipliers

We know the fastest route is in the direction of the gradient; i.e., straight up the mountain. In real life roads what is the route up a mountain? Switchbacks; that is, the fastest route along a particular level curve. Lets look at an easy example. Suppose we want to maximize  $f(x, y)$  subject to the constraint  $g(x, y) = k$ . Notice that the maximum is the value c where the normal is in the same direction for  $q$  and  $f$ . What is the value of the maximum c on the plot? 10. This means that f and g will have the same gradient at  $(x_0, y_0)$  up to a scalar multiple; i.e.,  $\nabla f(x_0, y_0) = \lambda \nabla g(x_0, y_0)$ . The scalar multiple  $\lambda$  is called the Lagrange multiplier.

(1) Find all values of  $x, y, z$ , and  $\lambda$  such that



Ex: Difficulty: Moderate A rectangular box (without the lid) is to be made of 12 mm<sup>2</sup> of cardboard. Find the maximum volume of such a box.

**Solution:** The volume is  $V = xyz$  and the surface area is  $A = 2xz + 2yz + xy = 12$ .

Step 1: First we calculate the two gradients,

and

is the maximum.

$$
\nabla V = \langle yz, xz, xy \rangle
$$
 and  $\nabla A = \langle 2z + y, 2z + x, 2x + 2y \rangle$ 

and since  $\nabla V = \lambda \nabla A$  we get the following system of equations

$$
yz = \lambda(2z + y),
$$
  
\n
$$
xz = \lambda(2z + x),
$$
  
\n
$$
xy = \lambda(2x + 2y),
$$
  
\n
$$
2xz + 2yz + xy = 12.
$$

Step 2: Now we have to solve the system of equations. Notice that if we multiply the first three equations by  $x, y$ , and  $z$  respectively we get equivalent left hand sides

$$
xyz = \lambda(2xz + xy),
$$
  
\n
$$
xyz = \lambda(2yz + xy),
$$
  
\n
$$
xyz = \lambda(2xz + 2yz),
$$
  
\n
$$
\Rightarrow 2xz + xy = 2yz + xy = 2xz + 2yz.
$$

From the first equality, if  $z \neq 0$ , we notice that

$$
2xz + xy = 2yz + xy \Rightarrow 2xz = 2yz \Rightarrow \boxed{x = y}
$$

and from the second equality, again if  $x \neq 0$ , we get

$$
2yz + xy = 2xz + 2yz \Rightarrow xy = 2xz \Rightarrow y = 2z.
$$

Notice that it is not a problem keeping  $z$  and  $x$  away from zero since our physical problem would collapse if the former were true.

Finally, we write x and y in terms of z and plug it into the last equation

$$
2xz + 2yz + xy = 12z^2 = 12 \Rightarrow \boxed{z = 1, x = y = 2}.
$$

We could easily find  $\lambda$ , but it is not essential for this particular problem since we were able to solve it without using  $\lambda$ .

Then our maximum volume is  $V = 4 \text{ m}^3$ .

Ex: Difficulty: Easy Find the extreme values of  $f(x, y) = x^2 +$  $2y^2$  on circle  $x^2 + y^2 = 1$ .

**Solution:** Here the problem is set up for us, so we jump right in

Step 1:  $\nabla f = \lambda \nabla g \Rightarrow \langle 2x, 4y \rangle = \lambda \langle 2\lambda x, 2\lambda y \rangle$ , then our system of equation is

$$
2x = 2\lambda x,
$$
  
\n
$$
4y = 2\lambda y,
$$
  
\n
$$
x^2 + y^2 = 1
$$

Step 2: From the first equation, either  $x = 0$  or  $x \neq 0 \Rightarrow$  $\lambda = 1$ , so if  $x \neq 0$ , we plug  $\lambda = 1$  into the second equation to get  $|y = 0|$ . If we plug  $y = 0$  into the third equation we get  $x = \pm 1$ , and  $f(\pm 1, 0) = 1$ . On the other hand, if  $x = 0, y = \pm 1$ when we plug x into the third equation, and  $f(0, \pm 1) = 2$ .

Then the maximum is  $f(0, \pm 1) = 2$ , and the minimum is  $f(\pm 1, 0) = 1.$ 

Ex: Find the extreme values of  $f(x,y) = x^2 + 2y^2$  on disk  $x^2 + y^2 \leq 1.$ 

**Solution:** From the previous example the maximum must be  $f(0, \pm 1) = 2$ , but since we are no long restricted to the circle, we can go all the way to the origin, so the minimum is  $f(0, 0) = 0$ .



Ex: Difficulty: Hard Find points on the sphere  $x^2 + y^2 + z^2 = 14$  that are closest to and farthest from point  $(3, 1, -1)$ .

Solution: The function we want to maximize/minimize is the distance from an arbitrary point to  $(3, 1, -1)$  and our constraint is the sphere. The distance is  $d = \sqrt{(x-3)^2 + (y-1)^2 + (z+1)^2}$ , but just as before it is easier to work with the square and it gives us the same results, so

$$
d2 = f(x, y, z) = (x - 3)2 + (y - 1)2 + (z + 1)2
$$

and the constraint is

$$
g(x, y, z) = x^2 + y^2 + z^2 = 4.
$$

Step 1: Just as before we take the gradients and set them equal with a Lagrange multiplier

$$
\nabla f = \lambda \nabla g \Rightarrow \langle 2(x-3), 2(y-1), 2(z+1) \rangle = \lambda \langle 2\lambda x, 2\lambda y, 2\lambda z \rangle
$$

then the system of equations is

$$
2(x-3) = 2\lambda x
$$
  
\n
$$
2(y-1) = 2\lambda y
$$
  
\n
$$
2(z+1) = 2\lambda z
$$
  
\n
$$
x^{2} + y^{2} + z^{2} = 4.
$$

Step 2: Solving the first three equations gives us

$$
x = \frac{3}{1 - \lambda}
$$
,  $y = \frac{1}{1 - \lambda}$ ,  $z = -\frac{1}{1 - \lambda}$ 

and plugging this into the last equation gives us

$$
\frac{3^2}{(1-\lambda)^2} + \frac{1}{(1-\lambda)^2} + \frac{(-1)^2}{(1-\lambda)^2} = 4 \Rightarrow (1-\lambda)^2 = \frac{11}{4} \Rightarrow \boxed{\lambda = 1 \pm \frac{\sqrt{11}}{2}},
$$

which solves  $x, y$ , and  $z$ . Then the closest point is

$$
f\left(\frac{6}{\sqrt{11}}, \frac{2}{\sqrt{11}}, -\frac{2}{\sqrt{11}}\right)
$$

and the farthest point is

$$
f\left(-\frac{6}{\sqrt{11}}, -\frac{2}{\sqrt{11}}, \frac{2}{\sqrt{11}}\right)
$$